

GAHANNA PARKS AND RECREATION
200 South Hamilton Road Gahanna, Ohio 43230
Phone- 342-4250 Fax- 342-4354

2004 Basketball Rules
At Lincoln High School & Middle School East

I. ELIGIBILITY

A. Individual

1. Player may not play on two or more teams in any given league.
2. Player must be at least 18 years of age and out of high school.
3. Player must have played in at least 50% of regular season games to be eligible to play in playoff games. **Captains**- Please try to keep track of when your players participate because once the game starts, if you have an ineligible player, you will forfeit the game. It is your responsibility!
4. Player cannot be a current member of a college basketball team.
5. Misinformation to this Department regarding player's eligibility will result in his suspension from the league, a forfeit of all previous games in which he has participated, and exclusion from tournament play for the team involved.

B. Team

1. No team will be permitted to play unless the entry fee is paid in full prior to the established deadline. Games scheduled during this period will be forfeited. **NO EXCEPTIONS!**
2. Each team in a league must have matching color shirts with numbers in order to assist officials and scorekeepers. Those numbers must be a permanent fixture on the shirt and clearly seen. **No tape or marker is acceptable.** Please advise the department of the shirt color you are interested in to make sure there is no conflict. Two teams may not have the same color shirt. Teams who have been in the league longer have shirt color priority. For the first player on a team that does not have this specified, a team technical foul will be assessed. Any additional players who do not have these specified shirts will not be allowed to play. This may only take place once during the course of the season, after that all players must have on their specified shirts or they will not be permitted to play. **NO EXCEPTIONS!** Opposing teams have the right to waive this rule for the other team.
3. No team will be permitted to play unless the roster has been completed and delivered and all fees have been paid to the Department Office prior to the established deadline. All players who play in the league must be listed on the roster. This includes substitutes.
4. Players may be added at any time during the course of the season; however, the department must be informed of the change **THE BUSINESS DAY** before the individual is going to participate. The Department must be informed in writing or fax (342-4354) of the changes in team rosters at least **24** hours prior to scheduled games. No phone changes will be accepted!
5. Playing a man under an assumed name will automatically suspend that team from the league.
6. Teams may have a maximum of 15 players on the roster.

7. Members of a “30 and Over” team must be at least 30 prior to the first playoff game.

II. THE GAME

- A. Current Ohio High School Athletic Association Basketball Rules will be followed with the exceptions as noted herein.
- B. Dunking is **not** allowed before, during, or after a game. Dunking will result in a technical foul against the offending team and will also result in an ejection from the game of that player and a suspension for the next two league games including the playoffs. Flagrant disregard of this rule will be cause for dismissal from the basketball program. This includes any kind of grasping of the rim; this is the official’s judgment. If it’s not close they won’t have to decide!
- C. Each team must have **four** players to start a game. A team may finish with less than five players.
- D. All games will consist of two 20-minutes halves with a 2-minute half-time intermission.
- E. Each team is permitted three one-minute time outs per game with one additional time-out granted during each overtime period. Time-outs not used during the course of the game **cannot** be carried over into overtime periods.
- F. The time clock will run continuously until the last two minutes of the second half and the last two minutes of any overtime period. It will stop for all whistles, fouls, violations, jump balls, ect.
- G. In case of a tie, all overtime periods will last three minutes. If the overtime period runs into the next game, the game will be postponed until a later date. It will be picked up at the spot of postponement.
- H. The clock shall also stop for any unusual delay in the game, such as injury on the court, official’s discussion or explanation of a rule (official’s timeout), technical foul, ball rolling out of the gym, and other related circumstances.
- I. On the seventh team foul, the 1 and 1 rule goes into effect and **on the tenth team foul the 2 shot rule goes into effect.**
- J. Back court violations after a basket need not, but may be handled by the official. Back court fouls will be handled by the official as well as all front court violations and fouls.
- K. Teams forfeit a game if not ready to play by **five** minutes after their scheduled time. Two forfeits by any team may disqualify that team from the league. If a team has 4 players at 5 minutes after their scheduled start time they **must** begin play.
- L. **Captains-** Your players **must** check in at the scorer’s table before entering the game.

III. SPORTSMANSHIP

- A. Any player, manager, or spectator causing, directly or indirectly, any attack upon the person of a game official or threatens an official with bodily harm by word or act at any time, will subject him/herself to indefinite suspension from all activities conducted by the Gahanna Parks and Recreation Department.
- B. Officials shall eject from the game any player or manager guilty of foul, obscene, profane or abusive language. **Such language need not be directed towards a game official to draw the ejection.** This language is not part of any sporting event.
- C. *Scorekeepers are officials and are entitled the respect and consideration as other officials.* Any person arguing with the scorekeepers may be asked by the officials to

move away from the table or they will be ejected from the game. If there is a question with the score-**Captain's Only** go to the table!

- D. A player or manager ejected from a game shall be recommended for suspension by the official(s) on duty and/or the league supervisor. The Recreation Supervisor will enforce suspension of the player for the **next two scheduled league contests**. Depending upon the severity of the infraction, an indefinite suspension may be enforced.
- E. Any player or manager that is suspended from league contests and proceeds to enter and or play in the 2 following contests will receive an indefinite suspension from the league and a disqualification of that team from the league.
- F. Any player or manager receiving **4 technical fouls** during the course of the season will be **suspended indefinitely** from the league.
- G. Any player, manager, or team involved in unsportsmanlike act/acts on school grounds before, during or following the game and that is judged detrimental or degrading to the Parks and Recreation Department program will be suspended indefinitely from further participation in the program. Suspension will be recommended by the official(s) on duty and/or the league supervisor. The Recreation Supervisor will enforce the suspension.
- H. A player or manager that is ejected from **2 games** during the course of a season will be suspended indefinitely from the basketball league.
- I. Individual penalties incurred towards the end of a season will be carried over into the next season.

NOTE: Suspended Players May Not Attend Any Games.

IV. SPORTSMANSHIP RATING

At the end of each league contest, the umpire and league manager will give a sportsmanship rating to the team. Actions of players will affect sportsmanship rating of individual teams. Teams who receive a perfect "A" (4.0) average will receive a special award at the end of the season. Teams must average a "B" (3.0) or higher to be eligible for playoffs. The ratings are given as follows:

- "A" (4.0) Excellent conduct and sportsmanship. All players completely comply will the Code of Conduct.
- "B" (3.0) Good conduct and sportsmanship. Players generally follow Code of Conduct with few minor violations.
- "C" (2.0) Fair conduct and sportsmanship. Frequent violations of Code of Conduct. Excessive and/or abusive arguments with officials. Any team whose players receive a total of one (1) technical foul will automatically receive a "C" rating.
- "D" (1.0) Poor sportsmanship and conduct. Disregard of Code of Conduct. Ejection of any player on a team will automatically result in a "D" rating. Any team whose players receive a total of two (2) technical fouls will automatically receive a "D" rating.
- "E" (0.0) Any one or combination of the following will automatically result in an "E" rating: Ejection of more than one player on a team; teams whose players receive a total or three (3) or more technical fouls; use of alcohol or illegal drugs on school or park grounds; threat of attack or attack on and

official, player, spectator, or coach. Teams who receive an “E” rating for any game may be subject to expulsion from the league.

V. PROTESTS

- A. Protests may only be of ineligible players. These protests must be made to the Department in writing by 12 noon the next business day following the game. A \$25 processing deposit must accompany a protest. This deposit will be returned if the protest is allowed. Protests involving anything else will not be taken.
- B. Protests must include the date, time and location of the game; final score, manager's name, and signature of the protesting player. Player's name that is being protested.
- C. **Any official's decision which involves judgment is final.** No player, manager, coach, substitute or follower shall abusively or continually object to such a judgment. *This objection need not contain foul or obscene language to draw ejection.* Offenders will be removed from the game and will be subject to further disciplinary action by the Parks and Recreation Department.
- D. If protest of ineligibility of a player is sustained, all games in which that player participated shall be forfeited, and the team shall be excluded from tournament play for the season.
- E. The Department has the right to establish a player's eligibility. **Rosters will be checked!**
- F. In protesting use of an ineligible player, the burden of proof lies with the protesting team.

Thank you for all of your cooperation and good luck this season!